













Hey Rogue Rangers!

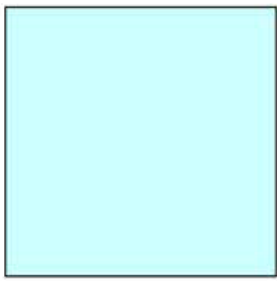
Build a paper fortune teller to test your friends on how well they can tell the difference between wants and needs. If you show your finished fortune teller to a Rogue staff member, you'll have \$1 deposited into your Ownership Account. Cut out your fortune teller along the dotted lines and follow the instructions on the back of this sheet to make your very own.

How to play:

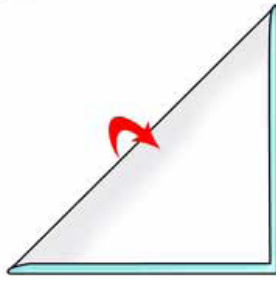
1. Ask a partner to pick a Rogue Ranger. Count how many letters are in the Rogue Rangers name, and pinch and pull the fortune teller open and closed that number of times.
2. Ask your partner to choose one of the numbers on the inside of the fortune teller. Pinch and pull the fortune teller open and closed that number of times.
3. Finally, ask your partner to pick a picture and have them guess if it's a want or a need. Open the flap to reveal the answer!

	<p>8</p>  <p>Soap</p>	<p>1</p> <p>Basketball</p> 	 <p>Sammy</p>
<p>7</p> <p>Food</p> 	<p>Need</p>	<p>Want</p>	<p>2</p> <p>Candy</p> 
<p>9</p> <p>TV</p> 	<p>Want</p>	<p>Need</p>	<p>3</p> <p>House</p> 
 <p>Wally</p>	<p>5</p> <p>Water</p> 	<p>4</p> <p>Video Games</p> 	<p>Ollie</p> 

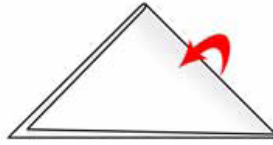
Here's how to build your fortune teller:



1. Take a square piece of paper



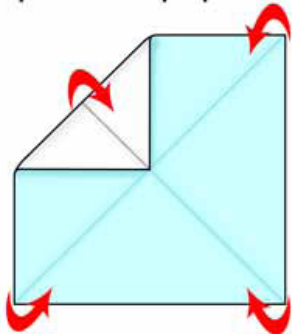
2. Fold it along a diagonal



3. Fold again along the middle



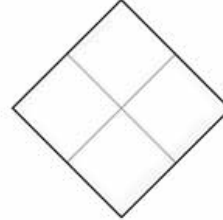
4. Unfold the paper showing an X crease



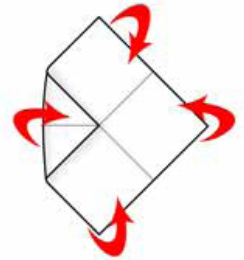
5. Fold each corner to meet at the center



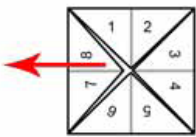
6. Flip the resulting smaller square



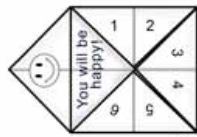
7. This side shows the initial X crease



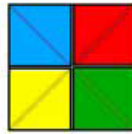
8. Fold each corner again to the center



9. Number the 8 flaps that open in pairs



10. Write any message or fortune inside



11. Flip and color the square flaps



12. Fold it in half



13. Slip fingers inside the flaps to open it up